

Aquasorb

Short Description

Aquasorb is intended for use in medium to heavy traffic areas, with the raised crush resistant waffle design providing an aggressive scraping and cleaning action. The rubber perimeter traps dirt and moisture for superb soil and moisture control, making it ideal for use in entranceways and lobbies with regular foot traffic. Moulded rubber cleats on the underside of the mat ensure minimal mat movement.

Product Images























Description

- Tough, long lasting mat with raised 'waffle' design that removes dirt and moisture can hold up to 6 litres per sq m
- Decalon fibres bonded to tough rubber base.
- Gripper backing minimises movement on all surfaces and actually raises mat off the floor to allow drying underneath when newly mopped.

- Extremely tough solid rubber borders- a great plus in schools.
- Overall height 10.5mm
- For placement inside entrances in schools, universities, public buildings, sports facilities, shopping malls.

Additional Information

Specifications

Wear Resistant Wear resistant surface to Level 2

Soil Resistance Resistant to soiling and stains Level 3

Water Absorbent Absorbs water to Level 3

Slip Resistance Slip resistance Level 3

Crush resistant Crush resistant and regains form

Environment

Dry Zone Dry Zone

Tests

Product Testing

- Abrasion resistance ASTM D3884 3.1% weight loss
- Colour fastness to light AATCC 16E
- Accelerated wear test by sim floor machine U.S. 14.48%
- Accelerated soiling U.S. 4
- Anti-slip DIN51130 BGR181
- · Water retention U.S

Fire Testing

- Surface Flammability ASTM D2859 Pass
- Critical radiant flux ASTM E-648 0.11 watts/cm²
- Classification of the reaction to fire performance DIN EN 13501-1

Sustainability

- Recyclable material
- REACH compliant (Registration, Evaluation, Authorization and restrictions of Chemicals)
- Contributes to cleaner environment by reducing need of cleaning chemicals

Product Options

Colour:	Blue
	Brown
	Charcoal
	Red
Width:	60cm
	90cm
	120cm
Length:	90cm
	120cm
	150cm
	180cm